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A/UX: FASYNC And Other Asynchronous Flags Supported (8/94)

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TOPIC ---

Is the FASYNC signal supported in A/UX?

DISCUSSION --

A/UX supports asynchronous signals (such as FASYNC) on sockets. An
asynchronous socket implies that requests will not block.

To receive signals on sockets however, you must do a SIOCSPGRP ioctl call,
or a F_SETOWN fcntl call on the socket that will be receiving signals.

Article Change History:
29 Aug 1994 - Reviewed.

Support Information Services

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