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MacX: bdf Extension Is the Key to Compiling bdf Fonts (11/92)

Revised: 2/16/93
Security: Everyone

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Article Created: 30 November 1992

TOPIC -----

When I try to compile bdf fonts in MacX, MacX returns the message "Unable to open font compiler output ..."

Disk space and access privileges are not a problem.

DISCUSSION -----

When MacX compiles a bdf font, it gives the output file the same name as the input file, after stripping the .bdf extension. If the file does not have the .bdf extension to start with, MacX tries to overwrite the opened input file. Because this file is already open, MacX fails with the error you described above. The solution is to add the suffix .bdf to all the source files used to compile bdf files under MacX.

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Tech Info Library Article Number:10997