



Tech Info Library

HyperCard: MouseDown in Palettes (7/92)

Revised: 12/21/93
Security: Everyone

HyperCard: MouseDown in Palettes (7/92)

Article Created: 31 July 1991
Article Reviewed/Updated: 23 July 1992

TOPIC -----

In some circumstance a user might want to create a button on a palette that performs a constant action while the mouse button is down: for example, a video disc control with a fast-forward button that fast forwards as the button is down, then resumes playing at normal speed when the mouse is up.

DISCUSSION -----

- 1) If you make sure the "Remain Hilited" check is checked, the palette button will be activated on a mouseDown. This does mean we have to do some additional work to make sure that the button hilite is set to false later, but you will see this in just a second.
- 2) Create a one-line script, in the button, that will repeat through the fast-forward (or whatever) XCMD. The line should look something like this:

```
do("repeat until the mouse is up" & return & "beep" & return & "end repeat"-  
& return & "set hilitedButton of window bob to 0")
```

This script uses a beep instead of a fast forward, but replacing the two would create the desired results.

This article is adapted from the Claris Tech Info database.

Copyright 1993, Apple Computer, Inc.

Tech Info Library Article Number:14259