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HyperCard 2.x: If Visual Effects Fail (11/92)

Revised: 3/25/94
Security: Everyone

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Article Created: 21 September 1992
Article Reviewed/Updated: 25 March 1994

TOPIC -----

This article lists several conditions under which visual effects fail to work in HyperCard 2.x.

DISCUSSION -----

- Lock screen in effect. This the most common cause. If scripts are very complicated and nested, it is not unusual to have at least one too many 'lock screen' calls. If the screen is locked, visual effect commands do nothing.
- Monitor bit depth is greater than 8 (more than 256 colors).
- Going between two stacks with different card sizes (or any two stacks with HyperCard before 2.1).
- A card window that straddles two different displays.

This article is adapted from the Claris Tech Info database.
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Tech Info Library Article Number:14513