Tech Info Library

MacX: Maximum Number Of Fonts (6/94)

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Security:       Everyone
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TOPIC ---

I received some new compiled fonts for MacX 1.2 and after installing them the
MacX Fonts window was corrupted. I increased the memory allocated for MacX up
to 20 MB, but the problem did not go away.

The way I installed the compiled fonts was by dragging them into MacX Fonts
folder. Once installed, I clicked on Update MacX Font Directory to add these
fonts to the list.

Deleting the Font Directory file did not make a difference.

I think the fonts are good and there's a font limit in MacX because if I add
half of the fonts to the font directory, they show up correctly in the MacX
Fonts window. If I remove that half and add the other half, the fonts are still
not corrupted in the MacX Fonts window. If I add all the fonts, the corruption
occurs. Is there a maximum number of fonts that can be used in MacX?

DISCUSSION ---

We were able to reproduce the problem with the 287 fonts you sent. The number
of fonts installed in the MacX Fonts folder does matter.

We tested to find out how many fonts can be in the MacX Fonts folder, and 541
fonts seems to be the maximum number of fonts allowed by Font Directory for
everything to work properly. Beyond that the font name manipulation and sample
font display will be corrupted. The fonts themselves however, seem to be intact
and usable.

We suggest you limit the number of fonts to 541 to avoid font name and sample
font display corruption. We are also reporting this for resolution.

Note: Do not put any uncompiled fonts in the MacX Fonts folder, we found one
uncompiled font in the group you sent. You must compile it first with the Font

Director in MacX.

Support Information Services

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