Tech Info Library

System 7.5.3: Load QuickTime Before GXGraphics (2/97)

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Revised:        2/24/97
Security:       Everyone


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TOPIC -----------------------------------------------------------


I installed the System 7.5 Update 2.0 and QuickDraw GX 1.1.3 with the GXGraphics
( Debug )* extension. During the Startup process, GXGraphics ( Debug ) extension
loads, then QuickTime freezes. Macsbug reports an unimplemented ATrap called by
QuickTime. What is going on?


* Note:
The QuickDraw GXGraphics ( Debug ) extension is part of the developer software
development kit (SDK), not part of the standard QuickDraw GX software.


DISCUSSION ------------------------------------------------------


Apple is aware of this issue with QuickDraw GX v1.1.3 software. It will be fixed
in future versions of the software. In the meantime there is a workaround you
can use.


Workaround
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• Change the init loading order. Make QuickTime load prior to the GXGraphics
extension.


Article Change History:
24 Feb 1997 - Corrected minor typographical error.


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